



Cody Von Ruden

Costume Designer

Washington DC, 20783
von.ruden.012@gmail.com
codyvonruden.com

Costume Designer

Costume Designer	Company	Director
<i>El Bodegon De La Bruja</i>	University of Maryland	Javi Padilla (Chgph)
<i>The Book Club Play</i>	University of Maryland	Fatima Quander
<i>By The Way, Meet Vera Stark</i>	University of Maryland	Scot Reese & Alvin Mayes
<i>Un Espectro Real (Canceled)</i>	University of Maryland	Marielis Garcia
<i>Quack</i>	Shotgun Players	Brady Brophy-Hilton
<i>The Worst Mother in the World*</i>	Halcyon Theatre Company	Tony Adams
<i>The Lonesome West</i>	AstonRep Theatre Company	Dana Anderson
<i>Come 'n Go*</i>	Aleatoric Theatre Company	Nick Lamb
<i>Hurricane Damage*</i>	Pride Arts Center	Paul J. Cook
<i>Holding the Man</i>	Pride Arts Center	Michael Graham
<i>The Importance of Being Earnest</i>	University of Wisconsin-Green Bay	John Mariano

Costume Design Assistant

Costume Design Assistant	Company	Designer
<i>English</i>	Studio Theatre	Dina El-Aziz
<i>White Noise</i>	Studio Theatre	Dominique Fawn Hill
<i>Moon Man Walk</i>	Constellation Theatre Company	Austin Blake Conlee

Wardrobe

Wardrobe	Company	Supervisor
<i>The Doppelgänger*</i>	Steppenwolf Theatre Company	Shannon Higgins
<i>The Crucible</i>	Steppenwolf Theatre Company	Shannon Higgins
<i>The Burn*</i>	Steppenwolf Theatre Company	Shannon Higgins

2019-2021 Resident Costume Design Associate, Berkeley Repertory Theatre

- Assist the Costume Designers and the Costume Director for each show of the season
- Create and manage paperwork based on the designs presented by the designer for the shop and wardrobe teams
- Facilitate work notes during the fitting and tech process, including tracking pieces and sourcing materials

2017-2018 Wardrobe Apprentice, Steppenwolf Theatre Company

- Prepare and maintain costumes during the run of a show, including laundering items as necessary.
- Work with the costume designer, costume shop staff, wardrobe supervisor and dresser to maintain the vision of the show through its run
- Facilitate any costume changes, hair, and make up needs during each performance.

Skills

Costuming and Costuming Crafts: Machine Stitching, Hand Stitching, Knitting, Corsets, Millinery, Masks, Tail Fabrication, Fabric Painting & Dyeing, Distressing

Make-up: Prosthetics [Sculpting, Mold Making, Pouring, and Applying], FX [Blood, Wounds, Bruises, etc.]

Wigs: Styling and Maintenance

Digital: Photoshop, Illustrator, InDesign, Microsoft Office Suite

Education

Masters of Fine Arts: Design (In Progress)

The University of Maryland-College Park, College Park, MD

Bachelor of Arts in Theatre: Design/Technical Emphasis; Design Arts Minor

University of Wisconsin-Green Bay, Green Bay, WI

*Denotes World Premiere